

**SEGA OF AMERICA**

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**HELPFUL HINTS: GREAT BASEBALL**

**Balking:**

To prevent balking, throw the ball to the base the player is running from, not running to.

**Pop-up:**

After using pop-up finish off by pushing button #2 so that the running player does not get thrown out.

**Catcher:**

When a player is trying to steal a base, the catcher can throw the ball to the base the player is running to. Push the directional pad up and button #2, the catcher will throw the ball. Use the directional pad to direct the ball.

Please note: you are unable to select your catchers as indicated on page 4 of the instruction booklet.